



Application for ThinkAchieve: *Beyond the Classroom* (BTC) Experiential Learning Designation

Experiential Learning at UTC takes students beyond the classroom to connect theory and practice through creative endeavors, research, internships, leadership, service-learning and intercultural opportunities.

APPLICATION INSTRUCTIONS FOR FACULTY AND STAFF

Please complete the application and submit to think@utc.edu. More information on ThinkAchieve, UTC's platform supporting Experiential Learning is at www.utc.edu/think. If you have questions, please call Bengt Carlson at (423)-425-5825.

Application Content Requirements

- 1) Complete the General Information section
- 2) Select the *Beyond the Classroom* experience category most applicable
- 3) Describe the experiential element in the course or program by responding to the two *Beyond the Classroom* Description prompts
- 4) Attach current Syllabus or experience description/program materials that clarify or highlight the experiential element of the course or program

GENERAL INFORMATION

Faculty/Staff Name:

Course/Experience Title (if course, please include course number):

Department or Office:

First Semester the Course/Experience will be Offered:

How often do you plan to offer this Course/Experience?

BEYOND THE CLASSROOM EXPERIENCE CATEGORIES (select one)

This application will be evaluated using a *rubric corresponding to one of the experience categories*. More information is available at www.utc.edu/think.

___ **Creative:** Articulate, implement, and reflect on a substantive application of their academic foundations to solving a real-world problem or providing and interpretation or expression

___ **Intercultural** (Domestic and International): Interact with a culture and/or region distinct from their own. Engage in academic inquiry and application afforded by the specific off-campus setting

____ **Internship:** Practice skills or methods related to their field of study through supervised work in a professional or organizational setting

____ **Research:** Work from a research question, hypothesis, or thesis statement, apply research design/methods to generate findings, communicate findings through presentation, publication, or other methods of dissemination

____ **Service Learning:** Articulate, implement, and reflect on a substantive application of their academic foundations to a real-world service setting and/or need

____ **Leadership:** Articulate, implement, and reflect on a substantive application of their academic foundations to develop skills for leadership

BEYOND THE CLASSROOM DESCRIPTION PROMPTS

Please specifically and concisely describe the experiential element of this opportunity in the three areas below. The experiential element should constitute $\frac{1}{4}$ of the credit or non-credit bearing opportunity.

1. **Authentic Responsibility:** Student demonstrates initiative in the creation and/or execution of the experience; takes ownership of process and outcomes (see detail in category specific rubric)
2. **Reflection:** Share, using the table below, how the course or program requirements direct students to critically reflect before, during and after the experience, integrating theory with practice and generating critical reflection on self and/or society. (e.g. student reflects on the activity; articulates personal, civic/social, and/or academic learning; identifies values and attitudes developed through the activity. See detail in category specific rubric)

Description of <u>pre-experience</u> reflection activities	
Description <u>during the experience</u> reflection activities	
Description of <u>post-experience</u> reflection activities	

3. **Regular mentorship, supervision, and feedback:** Mentorship entails responding regularly to student work; supporting student reflection (more description below), integrating learning through the activity and goal-setting for future involvement or inquiry (see detail in category specific rubric)